

Finding Your Way: Then and Now

Technology can be very helpful and can be used to accomplish different tasks. There are many tools that can be used to make life easier. In this activity, participants will explore how technology has helped to solve daily problems easier.

Time Required



20-30 minutes

Goals and Outcomes

- Be comfortable using technology to help solve daily problems.
- Leadership Outcomes
 - Innovate to create positive impact. Use her imagination to envision different possibilities.
 - Learn from her own feelings and experiences – Be able to express her needs and feelings
 - Challenge herself to understand and consider different perspectives.

What You'll Need

- Large Sheets of Paper
- Writing Materials (Pencils, Pens or Markers)

Before the Activity

- Set up the laptop so it has Google Maps on the screen.
- Ask participants the following questions to get them started with the activity:
 - What are some ways you use technology at home?
 - What are some of the advantages of using technology?
 - What are some of the disadvantages of using technology?
 - How does technology impact your life?

Finding Your Way: Then and Now

What To Do

- Participants will be asked to choose a destination they want to visit in their city, home country or worldwide.
- On the piece of paper, participants will draw out the steps they would follow to plan this trip if they were living in 1980. The following questions can be used to help them draw their plan.
 - What tools would they have used to plan their trip?
 - Who would they ask for help to organise parts of the trip?
- Once participants have a drawing or presentation for a trip planned in the 1980's. Participants will draw out the steps they would follow to plan the trip now. The same questions as Step 2 can be used to create their plan.
- Participants will share the differences and similarities between their two plans.

After the Activity

- Facilitators can use the following questions to have participants reflect:
 - Was it easier or harder to plan a trip in the past?
 - What role did technology have in changing how trips are planned now?
 - In the future, what could technology do to make planning a trip even faster?
 - What are some other ways in which technology has made something faster? Can you think of some examples from school?
- Participants can then repeat the activity with different locations

Tips and Tricks

- Age
 - For younger participants, a specific location can be provided so they know what to search for.
 - For older participants, they can be challenged to create a plan for a trip they may take in the future.
- Size
 - This activity can be done by groups of any size. Larger groups can be divided into smaller patrols, or it can be done completely as one large group.
- Online vs In-Person
 - This activity can be done online and other digital tools can be used to draw as a team.